Flashing Codes
for DMX signal converters

No. of flashes	Meaning
0	**No DMX evaluation (start channel in test range 900 - 000)** Channel number 900 - 000 is used to test the outputs at a value between 0% and 100% (e.g. 000 -> 100%, 900 -> 0%, 930 ->30 %)
1	**Error-free DMX detection**
2	**No DMX signal (analog input is used)** There is no signal at the DMX input. The 1..10 V input is used instead. Applies only to boards with a 1..10V input.
3	**No DMX signal (backup values are used)** There is no signal at the DMX input. The last values received at the DMX input are used.
4	**Invalid start address (BCD module) set** An address greater than 512 and less than 900 has been set at the BCD address field. These addresses are invalid -> set correct address
5	**The start address is outside the current DMX frame** The DMX signal covers fewer channels than are set on the device. If, for example, an fc s.dmx 144d is used as a DMX source the DMX receiver must have a start address less than 145.
6	**The start byte is not 0** The DMX signal must begin with start byte 0. Either the signal source is sending an incorrect start byte or the data lines are twisted.

The RUN LED is permanently on if the device is operational.

The DMX LED flashes a different number of times to indicate possible faults.